



# EUNUNCA – PARTY GAME APP

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## WHATIS "EU NUNCA"?

"**Eu Nunca**" is a fun and interactive party game app.

It's based on the classic "Never Have I"

Ever" game — now reimagined with a fresh design, a modern experience, and new ways to play with friends.





## (02) WHY I BUILT IT

I wanted to create something light, fun, and social — the kind of app you open when you're with friends and want to break the ice.

Also, it was a great way to learn and apply design, state management, animations, local storage, and more!







### (9) HOW IT'S MADE

Built with **Flutter**, using:

- Firebase to store and sync questions in real time
- Whive for local data storage
- Custom animated UI using Draggable cards
- Light & dark themes
- Local validation and error handling







## (04) HOW IT WORKS

Open the app
Choose a category
Read the question
Swipe to the next one — like a deck of cards

You can even send your own questions to be added to the game!







### (05) WHAT I LEARNED

This project helped me level up in:

- Ul architecture and animation in Flutter
- Managing user state and custom forms
- Handling offline data
- Improving my UX thinking for casual apps











## TAKEALOOK









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# © TRYIT& SHARE!

If you're curious or just want to have some fun with friends—check it out!
I'd love feedback, suggestions, or even bug reports.

The DM me if you want the link or to collab!



